

## Notice of Public Hearing

Notice is hereby given that a public hearing will be held by the Independence City **Planning Commission** at 6 p.m., Tuesday, February 23, 2021, and by the Independence City Council at 6 p.m., Monday, April 5, 2021, on the following matter(s):

**Case 21-100-02 – Rezoning – 1327 and 1329 S. Main Street** – Carolyn McCarthy requests that the properties located at 1327 and 1329 S. Main Street be rezoned from C-2 (General Commercial) to R-6 (Single-Family Residential).

**Case 21-125-01 – Rezoning** – Travis Troner requests to rezone 9401 E. 23<sup>rd</sup> Street S. from C-2 (General Commercial) to R-30/PUD (High Density Residential/Planned Unit Development) and approve a Preliminary Development Plan; and, to rezone 2301 S. Glenwood Avenue from C-2 to R-6 (Single Family Residential).

The Planning Commission will conduct a full public hearing on these applications. The City Council will only hear new information that was not presented at the Planning Commission's public hearing if such facts were not reasonably available at the time of the Planning Commission hearing. Any new information proposed to be presented to the City Council must be submitted in writing to the Community Development Department and Law Department at least seven (7) days prior to the City Council meeting.

PLEASE NOTE: Due to the State of Emergency, the Planning Commission Meeting will be held via GoToMeeting. The meeting will also be streamed on City 7 and YouTube. For public comment, please e-mail (MRice@indepmo.org) or call (816-325-7109 opt. 9) Miranda Rice to obtain the meeting ID.

The City Council meeting will also be held via GoToMeeting. If the State of Emergency has been lifted, the meeting will take place in the City Council Chambers, located in City Hall, 111 E. Maple Ave.

Witness my hand this 3<sup>rd</sup> day of February, 2021.

Tom Scannell  
Community Development Director

The City of Independence, Missouri is an Equal Opportunity Employer/Contractor/MFD  
One Insertion: February 6, 2021